



BoR (17) 18

oneM2M presentation
Identification in IoT, oneM2M views –
Session on "Diversity of business models & interoperability"
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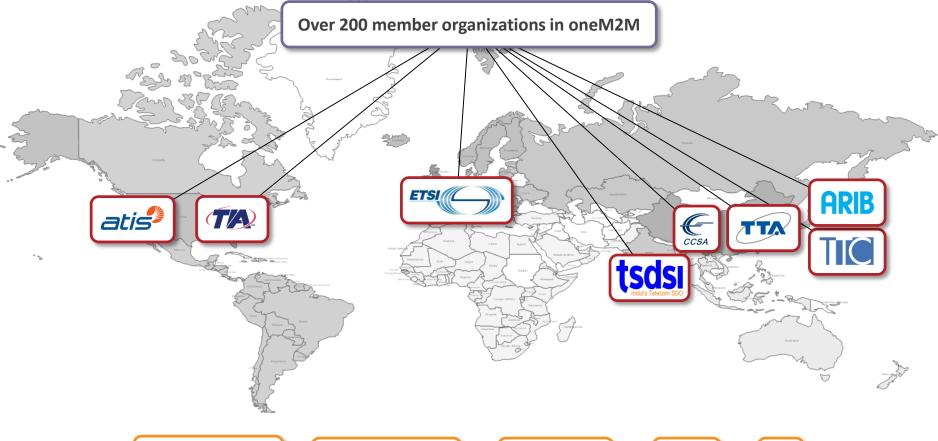
Outline

- Introduction to oneM2M
- oneM2M design principles
- Identification in IoT, oneM2M perspective

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Purpose & Deliverables



Purpose

To specify and promote a

Global Standard

for an

M2M Common Service Layer

Deliverables

Technical Reports and Technical Specifications

M2M Common Service Layer in a nutshell



A software "framework"

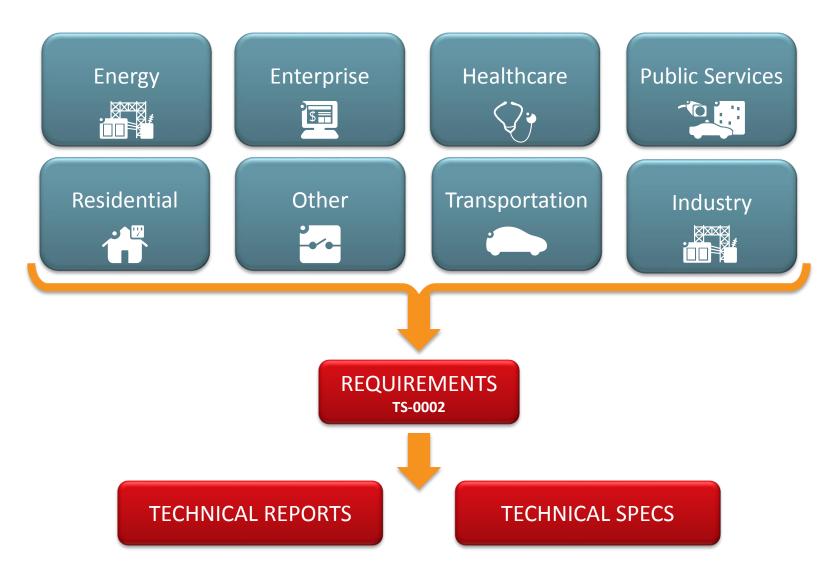
Located between the M2M applications and communication HW/SW that provide connectivity

Provides functions that M2M applications across different industry segments commonly need (eg. data transport, security/encryption, remote software update...)

Like an "Android" for the Internet of Things
But it sits both on the field devices/sensors and in servers
And it is a standard – not controlled by a single private company

Work Process





oneM2M Architecture approach

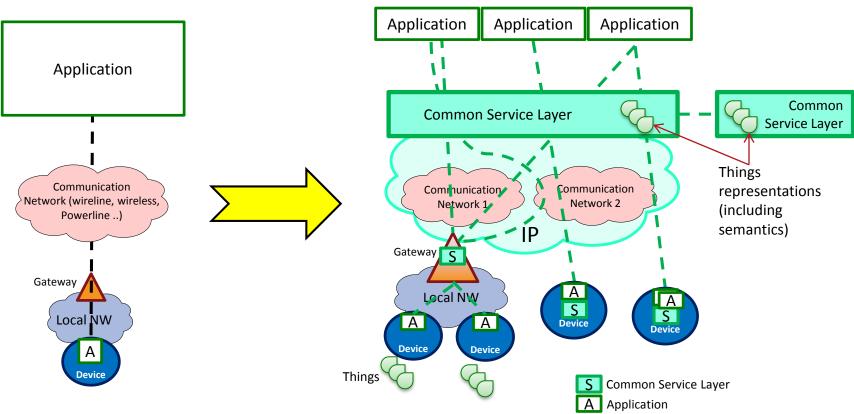


Pipe (vertical):

1 Application, 1 NW, 1 (or few) type of Device Point to point communications

Horizontal (based on common Layer)

Applications share common service and network infrastructure Multipoint communications



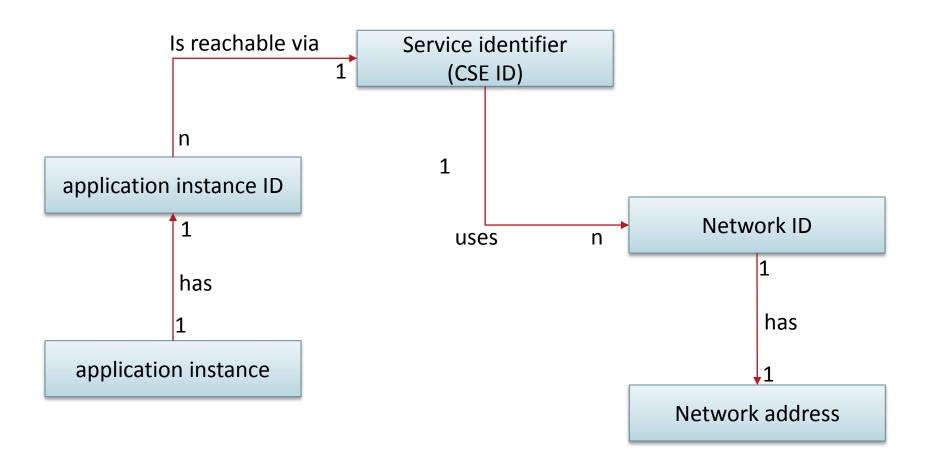


oneM2M identification principles

- A device may have multiple network interfaces at the same time (3GPP, WiFi, etc.), each interface should have a network identifier (not to be confused with a network address)
- The network identifier for a device may change during the lifecycle of the device, e.g. because of a change in the network subscription. Such a change shall not impact continuity of service layer operations.
- A device may run an instance of the oneM2M service layer, which also has an identifier on its own. A service layer identified is linked to one or more network identifiers of the device
- A device may run multiple applications, each has its own ID. In addition each application exposes resources, identified using resource identifiers URI (temperature sensor)











- A change of network subscription does not impact service and application layer operations, as long as a mapping is maintained between service and network identifiers
 - Number portability is not a strong requirement as compared to personal communications
- Network identifiers are not visible by applications which only deal with application and resource identifiers
- Selection of a network identifier to be used depends on availability at a certain point in time and network selection policies
- In the 5G world with ubiquitous connectivity, applications need to rely on IDs independent of the actual used network

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